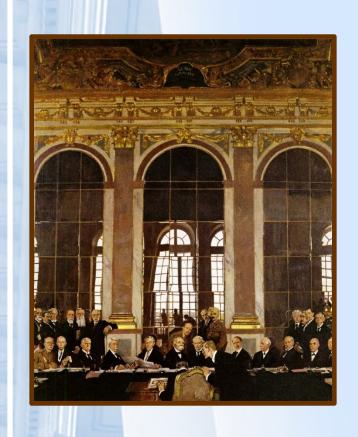
The Liberal Perspective



- I. Assumptions and Approach
- II. Liberal Idealism
- III. Neoliberal Institutionalism
- IV. Problems with the Liberal Perspective

I. Assumptions & Approach

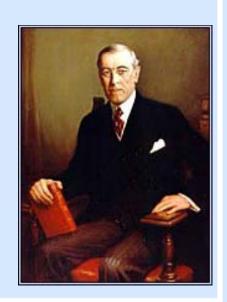
- Non-State actors are important in IR
- States are not unitary actors
- States are not fully rational actors
- Agenda of IR more than just security
- Security dilemma not as overwhelming or pervasive as Realists contend

II. Liberal Idealism

- Problem: Power politics leading to WW I
 - Alliances
 - Secret Treaties
 - Arms Races
- Human nature essentially good
- Problems (i.e., Wars) from poor governance, not evil people (or nations)
- Solution: Create effective multilateral institutions to achieve collective security

Liberal Idealist Reforms

- Wilson's 'Fourteen Points'
 - International Institutions (i.e., League of Nations)
 - International Law (e.g., Kellogg-Briand Pact 1928)
 - Disarmament
 - National Self-Determination
 - General Rejection of Balance of Power Politics
- Failed because it could not prevent Second World War!



III. Neoliberal Institutionalism

- Anomalies to Realist perspective (i.e., Peace in Europe)
- Factors mitigating the security dilemma...
 - International Organizations
 - Trade/Interaction
 - Common Values/Goals and International Regimes
 - International Regime = a set of principles, norms and rules governing behavior within a specified issue area (NOTE: slightly different from Nau)
- Leads to 'positive sum' IR not based solely on power!

Summary of Liberalism

- Anarchy and the security dilemma, but...
- International organizations, economic interdependence, common ideals ALTER the calculations of states within that anarchic framework
- All serves to increase trust and cooperation between states, creating a POSITIVE CYCLE of peace and stability

IV. Problems with the Liberal Perspective

- The persistence of conflict under interdependence
- The limitations of international institutions
- The stubborn health of nationalism
 and separateness



These guys can only do so much...