

Panel 1

Prior to Le10

## Instruction Cycles and Special Function Registers

ME430 Mechatronics

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Panel 2

### Instruction Cycles and Special Function Registers

#### Special Function Registers

#### General Pin Input/Output (GPIO)

ADCON1  
TRISx  
PORTx

#### Instruction Cycles

Clock Frequency  
Instruction cycle frequency  
Delays

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Panel 3

### What is a Special Function Register (SFR)?

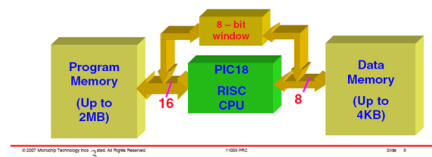
Table 1: SFRs vs. Variables

Common variable	SFR
char x;	(defined within the p18f4520.h file)
x = 0x5A;	PORTB = 0x5A;



### Harvard Architecture

- 8-bit microcontroller
- 16-bit Instruction width
- Data Transfer Mechanism between PM and DM



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10000000

DSW 1

Panel 4

### Examples of SFRs that we'll use

#### ADCON1

TRISA      PORTA  
TRISB      PORTB  
TRISC      PORTC  
TRISD      PORTD  
TRISE      PORTE

#### OSCCON

(Plus a TON more, but they are behind the scenes used by the compiler)

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Panel 5

MASTERS 8007

## SFR Access: Bits

- Bits may be referenced using the syntax:  
*SFRbits.bitname*

For example:

```
PORTBbits.RB0 = 1;
INTCONbits.GIEH = 0;
```

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c:\MCC18\h\  
p18f4520.h

```
extern volatile near unsigned char PORTB;
extern volatile near union {
    struct {
        unsigned RB0:1;
        unsigned RB1:1;
        unsigned RB2:1;
        unsigned RB3:1;
        unsigned RB4:1;
        unsigned RB5:1;
        unsigned RB6:1;
        unsigned RB7:1;
    };
    struct {
        unsigned INT0:1;
        unsigned INT1:1;
        unsigned INT2:1;
        unsigned CCP2:1;
        unsigned KBI0:1;
        unsigned KBI1:1;
        unsigned KBI2:1;
        unsigned KBI3:1;
    };
    struct {
        unsigned AN12:1;
        unsigned AN10:1;
        unsigned AN9:1;
        unsigned AN11:1;
        unsigned PGM:1;
        unsigned PGC:1;
        unsigned PGP:1;
    };
} PORTBbits;
```

PORTB = 0 b \_\_\_\_\_  
RB7 RB6 RB5 RB4 RB3 RB2 RB1 RB0

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### Pin output diagram

40-pin PDIP

PIC18F4420  
PIC18F4520

AN stands for Analog

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### Pin output diagram

40-pin PDIP

PIC18F4420  
PIC18F4520

What's different about RB5, RB6, & RB7?

AN stands for Analog

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## REGISTER 19-2: ADCON1 REGISTER

U-0	U-0	RW-0	RW-0	RW-0 <sup>(1)</sup>	RW <sup>(1)</sup>	RW <sup>(1)</sup>	RW <sup>(1)</sup>
—	—	VCFG1	VCFG0	PCFG3	PCFG2	PCFG1	PCFG0
bit 7							bit 0

bit 7-6 **Unimplemented:** Read as '0'  
 bit 5 **VCFG1:** Voltage Reference Configuration bit (VREF+ source)  
 1 = VREF+ (AN2)  
 0 = VSS  
 bit 4 **VCFG0:** Voltage Reference Configuration bit (VREF+ source)  
 1 = VREF+ (AN3)  
 0 = VSS  
 bit 3-0 **PCFG3:PCFG0:** A/D Port Configuration Control bits:

PCFG3: PCFG0	AN7	AN6	AN5	AN4	AN3	AN2	AN1	AN0
0000 <sup>(1)</sup>	A	A	A	A	A	A	A	A
0001	A	A	A	A	A	A	A	A
0010	A	A	A	A	A	A	A	A
0011	D	A	A	A	A	A	A	A
0100	D	D	A	A	A	A	A	A
0101	D	D	D	A	A	A	A	A
0110	D	D	D	D	A	A	A	A
0111 <sup>(1)</sup>	D	D	D	D	D	A	A	A
1000	D	D	D	D	D	D	A	A
1001	D	D	D	D	D	D	D	A
1010	D	D	D	D	D	D	D	A
1011	D	D	D	D	D	D	D	D
1100	D	D	D	D	D	D	D	D
1101	D	D	D	D	D	D	D	D
1110	D	D	D	D	D	D	D	D
1111	D	D	D	D	D	D	D	D

A = Analog input

D = Digital I/O

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## Setting your program to use digital outs

Step 1: Setup the pins as analog or digital as needed

ADCON1 = 0x0F; // Everybody is digital

Step 2: Setup the pins as inputs or outputs as needed

TRISA = 0b00000011; // Bottom 2 pins input  
 TRISB = 0x0F; // Bottom 4 pins input  
 TRISC = 0xFF; // All inputs  
 TRISD = 0x00; // All outputs  
 TRISEbits.TRISE0 = 1; // RE0 input  
 TRISEbits.TRISE1 = 0; // RE1 output  
 TRISEbits.TRISE2 = 1; // RE2 input

Step 3: Use the pins

Set output lines high (1 => 5 volts) or low (0 => 0 volts)  
 PORTBbits.RB1 = 1; // Force RB1 high  
 Read input pins high (5 volts => 1) or low (0 volts => 0)  
 if(PORTC == 0x0A) // Read PORTC

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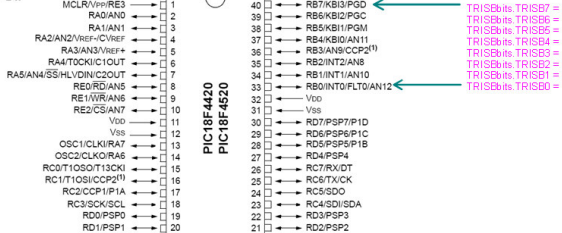
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Example: There are 8 bits in TRISB and 8 pins in PORTB

Setting a bit in TRISB to a 1 makes that pin in PORTB an Input

Setting a bit in TRISB to a 0 makes that pin in PORTB an Output

## 40-pin PDIP



Option 1: By Register (binary)

TRISB = 0b00000011;

Option 2: By Register (hex)

TRISB = 0x03;

Option 3: By bits

TRISBbits.TRISB7 = 0;  
 TRISBbits.TRISB6 = 0;  
 TRISBbits.TRISB5 = 0;  
 TRISBbits.TRISB4 = 0;  
 TRISBbits.TRISB3 = 0;  
 TRISBbits.TRISB2 = 0;  
 TRISBbits.TRISB1 = 1;  
 TRISBbits.TRISB0 = 1;

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## Example SFRs within a program

```
void main (void)
{
    ADCON1 = 0b00001111; // Sets all the pins to digital
    TRISB = 0b00000000; // Sets all the dital PORTB pins to outputs

    while (1)
    {
        PORTB = 0b0001; // Light RB0
        Delay10KTCYx(200); // Delay for 2 seconds
        PORTB = 0b1000; // Light RB3
        Delay10KTCYx(200); // Delay for 2 seconds
    }
}
```

Each of these SFR serves a specific purpose.

TRISA = Settings make PORTA pins either inputs or outputs  
 TRISB = Settings make PORTB pins either inputs or outputs  
 PORTA = If A is an input you can read the values of the pins here  
 If A is an output you can set the values of the pins here  
 PORTB = If B is an input you can read the values of the pins here  
 If B is an output you can set the values of the pins here

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Practice: Write the statements needed to make all pins digital (not analog). Next, make the bottom 4 pins of PORTA (RA3-RA0) outputs (top 4 pins inputs). Finally set the bottom two pins high (RA0,RA1 high RA2,RA3 low)



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TABLE 5-1: SPECIAL FUNCTION REGISTER MAP FOR PIC18F2420/2520/4420/4520 DEVICES

Address	Name	Address	Name	Address	Name		
FFFh	TOSU	FDfh	INDF2 <sup>(1)</sup>	FBfh	CCPR1H	F9fh	IPR1
FFEh	TOSH	FDCh	POSTINC2 <sup>(1)</sup>	FBCh	CCPR1L	F9Ch	PIR1
FFDh	TOSL	FDCh	POSTDEC2 <sup>(1)</sup>	FBCh	CCP1CON	F9Ch	PIE1
FFCh	STKPTR	FDCh	PREINC2 <sup>(1)</sup>	FBCh	CCPR2H	F9Ch	— <sup>(0)</sup>
FFBh	PCLATU	FDCh	PLUSW2 <sup>(1)</sup>	FBCh	CCPR2L	F9Ch	OSCTUNE
FFAh	PCLATH	FDCh	FSR2H	FBCh	CCP2CON	F9Ah	— <sup>(0)</sup>
FF9h	PCL	FDCh	FSR2L	FBCh	— <sup>(0)</sup>	F9Ah	— <sup>(0)</sup>
FF8h	TBLPTRU	FDCh	STATUS	FB8h	BAUDCON	F9Ah	— <sup>(0)</sup>
FF7h	TBLPTRH	FD7h	TMR0H	FB7h	PWM1CON <sup>(3)</sup>	F97h	— <sup>(0)</sup>
FF6h	TBLPTRL	FD5h	TMR0L	FB8h	ECCP1AS <sup>(3)</sup>	F96h	TRISE <sup>(1)</sup>
FF5h	TABLAT	FD5h	T0CON	FB5h	CVRCON	F95h	TRISD <sup>(1)</sup>
FF4h	PRODH	FD4h	— <sup>(0)</sup>	FB4h	CMCON	F94h	TRISC <sup>(1)</sup>
FF3h	PRODL	FD3h	OSCCON	FB3h	TMR3H	F93h	TRISB <sup>(1)</sup>
FF2h	INTCON	FD2h	HLVDCON	FB2h	TMR3L	F92h	TRISA <sup>(1)</sup>
FF1h	INTCON2	FD1h	WDTCON	FB1h	T3CON	F91h	— <sup>(0)</sup>
FF0h	INTCON3	FD0h	RCON	FB0h	SPBRGH	F90h	— <sup>(0)</sup>
FEfh	INDF <sup>(1)</sup>	FCfh	TMR1H	FAfh	SPBRG	F8fh	— <sup>(0)</sup>
FEeh	POSTINC <sup>(1)</sup>	FCeh	TMR1L	FAeh	RCREG	F8eh	— <sup>(0)</sup>
FECh	POSTDEC <sup>(1)</sup>	FCCh	T1CON	FADh	TXREG	F8Ch	LATE <sup>(1)</sup>
FECh	PREINC <sup>(1)</sup>	FCCh	TMR2	FACH	TXSTA	F8Ch	LATD <sup>(1)</sup>
FEbh	PLUSW <sup>(1)</sup>	FCBh	PR2	FABh	RCSTA	F8Bh	LATC
FEAh	FSR0H	FCAh	T2CON	FAAh	— <sup>(0)</sup>	F8Ah	LATB
FE9h	FSR0L	FC9h	SSPBUF	FA9h	EEDR	F89h	LATA
FE8h	WREG	FC8h	SSPADD	FABh	EEDATA	F88h	— <sup>(0)</sup>
FE7h	INDF <sup>(1)</sup>	FC7h	SSPSTAT	FA7h	EECON2 <sup>(1)</sup>	F87h	— <sup>(0)</sup>
FE6h	POSTINC <sup>(1)</sup>	FC6h	SSPCON1	FA6h	EECON1	F86h	— <sup>(0)</sup>
FE5h	POSTDEC <sup>(1)</sup>	FC5h	SSPCON2	FA5h	— <sup>(0)</sup>	F85h	— <sup>(0)</sup>
FE4h	PREINC <sup>(1)</sup>	FC4h	ADRESH	FA4h	— <sup>(0)</sup>	F84h	PORTD <sup>(1)</sup>
FE3h	PLUSW <sup>(1)</sup>	FC3h	ADRESL	FA3h	— <sup>(0)</sup>	F83h	PORTC <sup>(1)</sup>
FE2h	FSR1H	FC2h	ADCON0	FA2h	IPR2	F82h	PORTC
FE1h	FSR1L	FC1h	ADCON1	FA1h	PIR2	F81h	PORTB
FE0h	BSR	FC0h	ADCON2	FA0h	PIE2	F80h	PORTA

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## Instruction Cycle

### Clock Frequency

EC - External Canned Oscillator  
INTIO67 - Internal Oscillator

### Setting the OSCCON Special Function Register

### Instruction cycle frequency

Assembly

### Delays Library

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### Clock sources



External Canned Oscillator      4 MHz      Only on PICDEM board



### Internal oscillator

Officially less exact (still pretty exact for your needs)  
Only option when we move off the PICDEM later  
Range of values from 8 MHz to 31.25 kHz

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## Setting the configuration bit to choose the oscillator

```
#pragma config OSC = EC // External 4MHz crystal for PICDEM board only
#pragma config OSC = INTIO67 // Internal oscillator
```

Pick the one you want, never use both at the same time

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## Setting the internal oscillator

REGISTER 2-2: OSCCON REGISTER

R/W-0	R/W-1	R/W-0	R/W-0	R <sup>(1)</sup>	R-0	R/W-0	R/W-0
IDLEN	IRCF2	IRCF1	IRCF0	OSTS	IOFS	SCS1	SCS0
bit 7				bit 0			

bit 7 **IDLEN:** Idle Enable bit  
 1 = Device enters Idle mode on SLEEP instruction  
 0 = Device enters Sleep mode on SLEEP instruction

bit 6-4 **IRCF2:IRCF0:** Internal Oscillator Frequency Select bits  
 111 = 8 MHz (INTOSC drives clock directly)  
 110 = 4 MHz  
 101 = 2 MHz  
 100 = 1 MHz(2)  
 011 = 500 kHz  
 010 = 250 kHz  
 001 = 125 kHz  
 000 = 31 kHz (from either INTOSC/256 or INTRC directly)(2)

## Example code

```
void main (void)
{
    OSCCONbits.IRCF2 = 1;
    OSCCONbits.IRCF1 = 1;
    OSCCONbits.IRCF0 = 0;

    TRISB = 0;

    while (1)
    {
        PORTB = 0b00000001;
        Delay10KTCYx(delayTime);

        PORTB = 0b00001000;
        Delay10KTCYx(delayTime);
    }
}
```

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## Modify the OSCCON bits to set the internal oscillator to 2 MHz

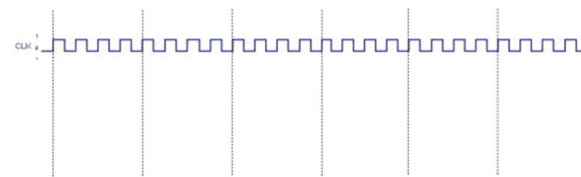
```
OSCCONbits.IRCF2 = __;
OSCCONbits.IRCF1 = __;
OSCCONbits.IRCF0 = __;
```

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## Instruction cycle

The Instruction cycle frequency is always \_\_\_\_\_ the clock frequency



```
ADCON1 = 0b00001111; // Sets all the pins to digital
MOVLW 0xf;
MOVWF 0xfef, ACCESS
TRISB = 0b00000000; // Sets all the digital PORTB pins to outputs
CLRWF 0xf93, ACCESS
```

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## Delay Functions:

#include &lt;delays.h&gt;

TABLE 4-4: DELAY FUNCTIONS

Function	Description
Delay1TCY	Delay one instruction cycle.
Delay10TCYx	Delay in multiples of 10 instruction cycles.
Delay100TCYx	Delay in multiples of 100 instruction cycles.
Delay1KTCYx	Delay in multiples of 1,000 instruction cycles.
Delay10KTCYx	Delay in multiples of 10,000 instruction cycles.

```

/** Header Files *****/
#include <p18f4520.h>
#include <delays.h>

#pragma config OSC = EC // External 4MHz crystal for PICDEM board only

```

```

PORTB = 0b0001; // Light RB0
Delay10KTCYx(200); // Delay for 2 seconds
PORTB = 0b1000; // Light RB3
Delay10KTCYx(200); // Delay for 2 seconds

```

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In the code it says this command delays for 2 seconds. Show the math:

Delay10KTCYx(200); // Delay for 2 seconds

Clock Frequency =

Instruction Cycle Frequency =

Period of the Instruction Cycle =  
(aka the time needed for 1 instruction)

Number of Instruction generated by this command =

Resulting delay time = \_\_\_\_\_ \* \_\_\_\_\_ = 2 seconds

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