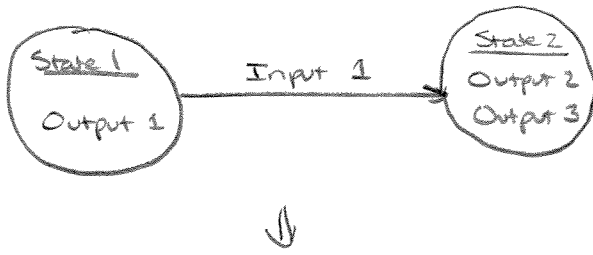
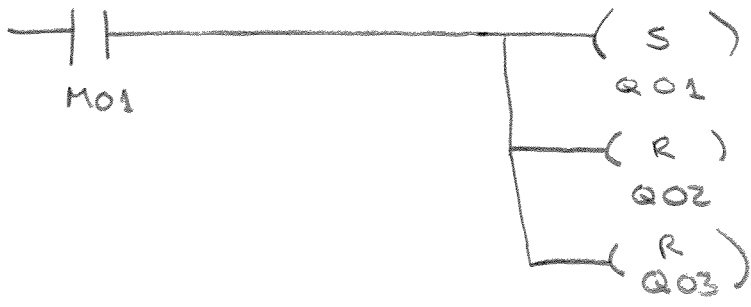


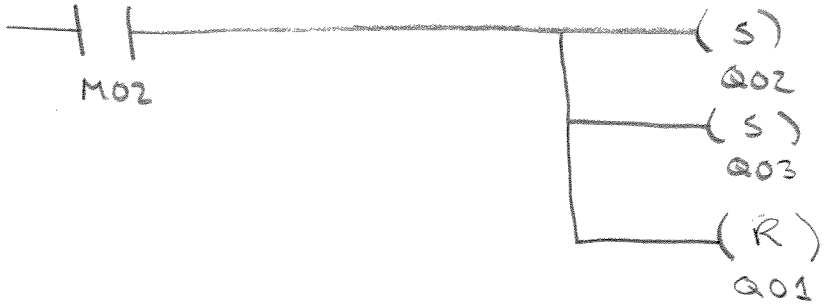
FSM → PicoSoft LL



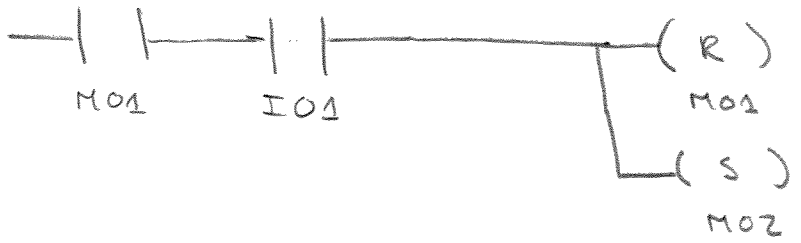
↓



Define State 1



Define State 2



Define transition