

Panel 1

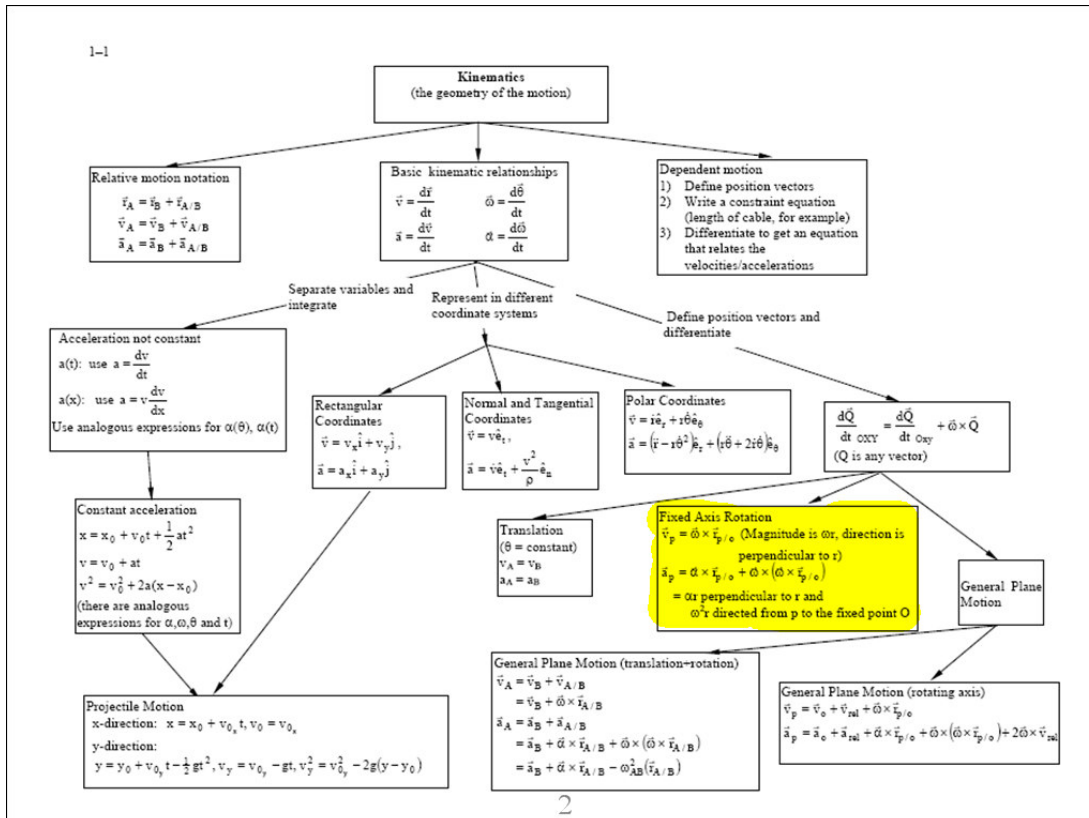
ES204 Mechanical Systems

Fixed Axis Rotation - Kinematics Lecture 11

Dr. Fisher

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Panel 2



Panel 3

Rigid body motion

Three types of motion

1. Translation (every line remains parallel to original orientation)
2. Fixed Axis Rotation (every point travels in a circle about a fixed point)
3. General Plane Motion (a combination of translation + rotation)

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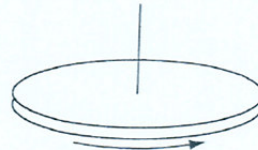
Panel 4

Rotation

Basic Kinematics

$$\vec{\omega} =$$

$$\vec{\alpha} =$$



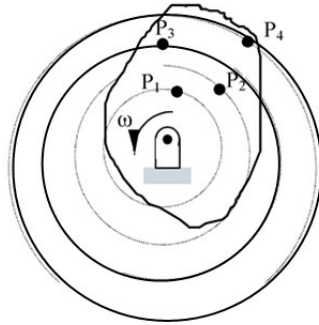
The direction of these vectors are perpendicular to the plane of motion where the direction is given by the right hand rule (curl your fingers in the direction of the motion and your thumb gives you the direction of the vector).

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Panel 5

Fixed Axis Rotation

The description is simple: the rigid body has a hinge, joint, or pivot which is connected to a non-moving foundation. The rigid body rotates about a stationary axis passing through this fixed point. There is one point on the rigid body that has zero velocity, and it is of course this fixed point. All other points belonging to the rigid body move in circular arcs about the fixed point. The path of four points on a rigid body undergoing fixed axis rotation is shown below.



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Panel 6

Derivation using polar coordinates:

Recall from the discussion of polar coordinates

$$\vec{v} = \dot{r}\hat{e}_r + r\dot{\theta}\hat{e}_\theta$$

$$\vec{a} = (\ddot{r} - r\dot{\theta}^2)\hat{e}_r + (r\ddot{\theta} + 2\dot{r}\dot{\theta})\hat{e}_\theta$$

Now if we consider the point on a rigid body undergoing fixed axis rotation we know that r does not change magnitude so $\dot{r} = \ddot{r} = 0$ and that $\dot{\theta} = \omega$, $\ddot{\theta} = \alpha$ these equations reduce to

$$\vec{a} = -r\dot{\theta}^2\hat{e}_r + r\ddot{\theta}\hat{e}_\theta$$

which is identical to what we had before if we recognize that for fixed axis rotation (circular motion of every point) the unit vector in the transverse direction is identical to the tangential unit vector and the unit vector in the radial direction is equal to the negative of the unit vector in the normal direction.

These equations can also be derived using the formulas for velocity and acceleration in normal and tangential coordinates.

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Panel 7

Summary

1. There can be an acceleration component perpendicular to the radius vector with magnitude $r\alpha$. We will call it the tangential acceleration.
2. If there is an angular velocity present, there will always be an acceleration component with magnitude $r\omega^2$. The direction of this acceleration is always in exactly the opposite direction than the radius vector. This component is called the normal component.

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Panel 8

When solving problems

- Pinned joints: The point where the pin is located has the same velocity and acceleration regardless of which body you isolate as your system.
- Gears: The tangential components of acceleration of the two objects are the same, but the normal acceleration will be different.



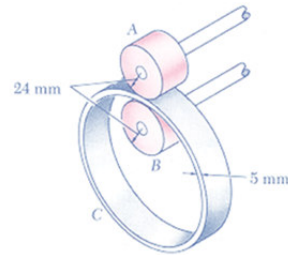
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Panel 9

Ring C has an inside radius of 55 mm and an outside radius of 60 mm and is positioned between two wheels A and B, each of 24 mm outside radius. Knowing that wheel A rotates with a constant angular velocity of 300 rpm and that no slipping occurs, determine :

- (a) the angular velocity of ring C and of wheel B,
- (b) the acceleration of the points of A and B which are in contact with C.

(taken from *Vector Mechanics for Engineers, 5th Edition* by Beer & Johnston)

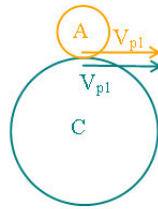


Given:

- $r_A = r_B = 0.024 \text{ m}$
- $r_{C_ID} = 0.055 \text{ m}$
- $r_{C_OD} = 0.060 \text{ m}$
- $\omega = 300 \text{ rpm} = 31.42 \text{ rad/s}$

A. Find the angular velocities of the other wheels

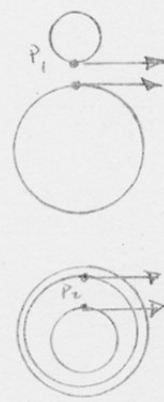
$$V_{p1} = V_{p1}$$



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Panel 10

Solution - Find velocity of point in contact (Sedan approach)



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Panel 11

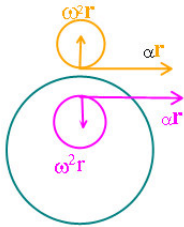
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- (a) the angular velocity of ring C and of wheel B,
- (b) the acceleration of the points of A and B which are in contact with C.

(taken from *Vector Mechanics for Engineers, 5th Edition* by Beer & Johnston)

Known:

- $r_A = r_B = 0.024 \text{ m}$
- $r_{c_ID} = 0.055 \text{ m}$
- $r_{c_OD} = 0.060 \text{ m}$
- $\omega_A = 31.42 \text{ rad/s}$
- $\omega_B = 28.8 \text{ rad/s}$
- $\omega_C = 12.57 \text{ rad/s}$



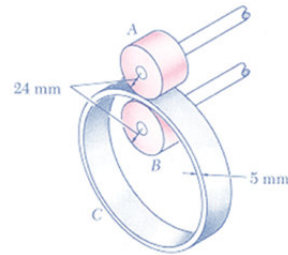
Find a_a



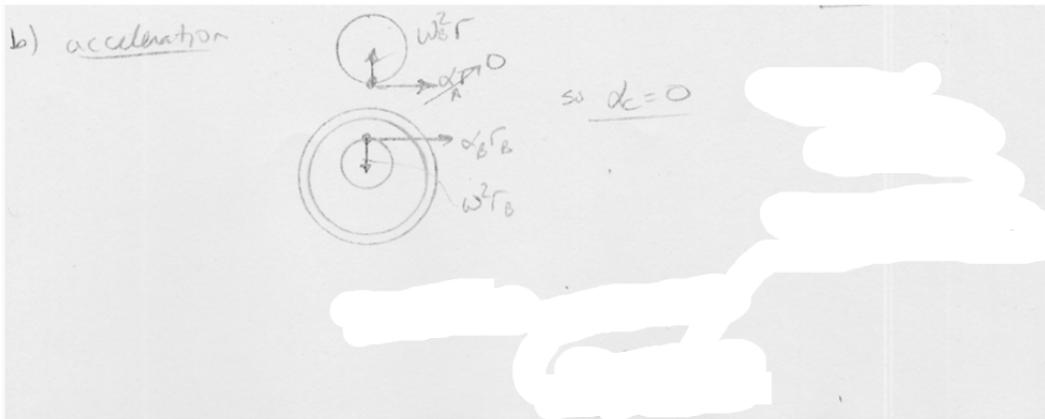
Find a_b



11



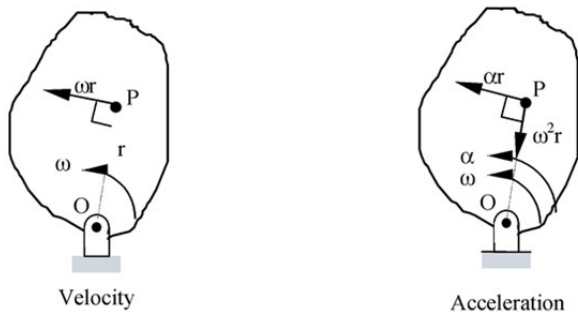
Panel 12



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Panel 13

Visual Summary: The velocity and acceleration of a point on a rigid body undergoing fixed axis rotation is shown below.

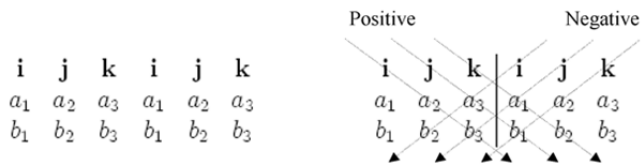


Velocity
 $\vec{v}_P =$ +

Acceleration
 $\vec{a}_P =$ +
 $= \vec{c} +$

Panel 14

The cross product can be described by Sarrus's scheme. Consider the table



For the first three unit vectors, multiply the elements on the diagonal to the right (e.g. the first diagonal would contain **i**, a_2 , and b_3). For the last three unit vectors, multiply the elements on the diagonal to the left and then negate the product (e.g. the last diagonal would contain **k**, a_2 , and b_1). The cross product would be defined by the sum of these products:

$$\mathbf{a} \times \mathbf{b} = \mathbf{i}(a_2b_3) + \mathbf{j}(a_3b_1) + \mathbf{k}(a_1b_2) - \mathbf{i}(a_3b_2) - \mathbf{j}(a_1b_3) - \mathbf{k}(a_2b_1)$$

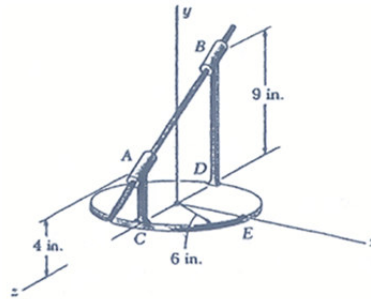
$$\mathbf{a} \times \mathbf{b} = (a_2b_3 - a_3b_2)\hat{\mathbf{i}} + (a_3b_1 - a_1b_3)\hat{\mathbf{j}} + (a_1b_2 - a_2b_1)\hat{\mathbf{k}}$$

Panel 15

A circular plate of 6 in. radius is supported by two bearings A and B as shown. The plate rotates about the rod joining A and B with a constant angular velocity of 26 rad/s. Knowing that, at the instant considered, the velocity of point C is directed in the positive x direction, determine :

(a) the velocity of point E,
 (b) the acceleration of points E

(taken from an unknown source)



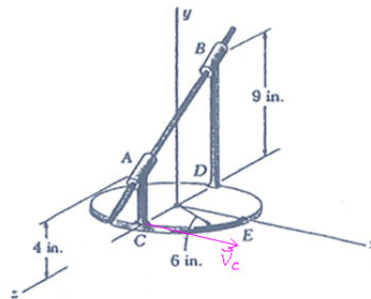
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Panel 16

A circular plate of 6 in. radius is supported by two bearings A and B as shown. The plate rotates about the rod joining A and B with a constant angular velocity of 26 rad/s. Knowing that, at the instant considered, the velocity of point C is directed in the positive x direction, determine :

(a) the velocity of point E,
 (b) the acceleration of points E

(taken from an unknown source)



What is the general form equation for velocity?

[Redacted]

On the figure draw the direction of omega

What's the magnitude of the omega vector?

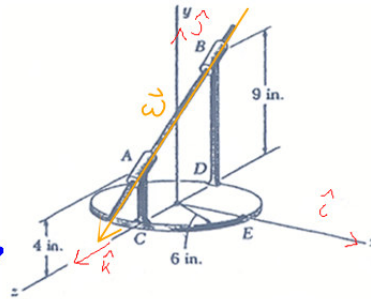
[Redacted]

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Panel 17

A circular plate of 6 in. radius is supported by two bearings A and B as shown. The plate rotates about the rod joining A and B with a constant angular velocity of 26 rad/s. Knowing that, at the instant considered, the velocity of point C is directed in the positive x direction, determine :

(a) the velocity of point E,
 (b) the acceleration of points E
 (taken from an unknown source)



What's the unit vector in the direction of omega?



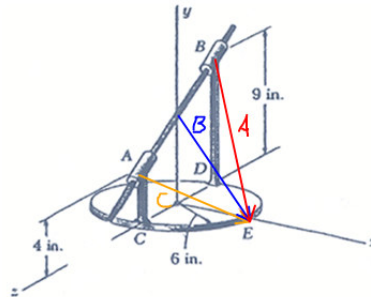
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Panel 18

A circular plate of 6 in. radius is supported by two bearings A and B as shown. The plate rotates about the rod joining A and B with a constant angular velocity of 26 rad/s. Knowing that, at the instant considered, the velocity of point C is directed in the positive x direction, determine :

(a) the velocity of point E,
 (b) the acceleration of points E
 (taken from an unknown source)

$$\vec{v}_e = \vec{\omega} \times \vec{r}_e$$



Which vector is r_e?

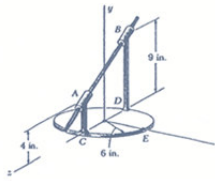
Vote

- A. It's A
- B. It's B
- C. It's C
- D. Any of the above
- E. None of the above

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Panel 19

15.20 A circular plate of 6 in. radius is supported by two bearings A and B as shown. The plate rotates about the rod joining A and B with a constant angular velocity of 26 rad/s. Knowing that, at the instant considered, the velocity of point C is directed in the positive x direction, determine:
 (a) the velocity of point E,
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 (taken from an unknown source)



Strategy: Pure kinematics
 Vectors will be helpful

Kinematics

$$\vec{v}_E = \vec{\omega} \times \vec{r}_{E/O} \tag{1}$$

$$\vec{a}_E = \vec{\alpha} \times \vec{r}_{E/O} + \vec{\omega} \times (\vec{\omega} \times \vec{r}_{E/O}) \tag{2}$$

We need to come up with $\vec{\omega}$ and $\vec{r}_{E/O}$. Begin with the angular velocity - the plate is rotating about the axis defined by points A and B. From ConApps 1 (and hopefully Calc III), we can express the angular velocity vector as its magnitude and associated unit vector, hence

$$\vec{\omega} = \omega \hat{e}_{\omega} = \omega \hat{e}_{A/B} = \omega \frac{\vec{r}_{A/B}}{|\vec{r}_{A/B}|} \tag{3}$$

Note that the appropriate rotation sense has been included with the position vector $\vec{r}_{A/B}$ via the right-hand rule. Make sure you understand this!

Obtaining the coordinates of A and B and forming the position vector:

$$\begin{aligned} A &= (0, 4, 6) \\ B &= (0, 9, -6) \end{aligned} \qquad \begin{aligned} \vec{r}_{A/B} &= (A_x - B_x)\hat{i} + (A_y - B_y)\hat{j} + (A_z - B_z)\hat{k} \\ &= (0 - 0)\hat{i} + (4 - 9)\hat{j} + (6 + 6)\hat{k} \\ &= 0\hat{i} - 5\hat{j} + 12\hat{k} \end{aligned}$$

$$|\vec{r}_{A/B}| = \sqrt{0^2 + 5^2 + 12^2} = 13$$

Substituting into (3)

$$\vec{\omega} = 26 \frac{0\hat{i} - 5\hat{j} + 12\hat{k}}{13} = 0\hat{i} - 10\hat{j} + 24\hat{k} \text{ rad/s} \tag{4}$$

Now we need the position vector from the point of rotation to the point of interest E. Since the plate is rotating about an axis, we can go from any point on the axis to E. Choose point A

$$\begin{aligned} \vec{r}_{E/A} &= (E_x - A_x)\hat{i} + (E_y - A_y)\hat{j} + (E_z - A_z)\hat{k} \\ &= 6\hat{i} - 4\hat{j} - 6\hat{k} \text{ in} \end{aligned} \tag{5}$$

Substituting (4) and (5) into (1) and (2) and letting Maple do our cross-products for us:

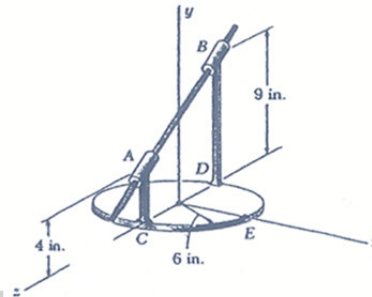
$$\vec{v}_E = \vec{\omega} \times \vec{r}_{E/A} = 156\hat{i} + 144\hat{j} + 60\hat{k} \text{ in/s}$$

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Panel 20

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- (a) the velocity of point E,
 - (b) the acceleration of points E
- (taken from an unknown source)



What the equation for acceleration?



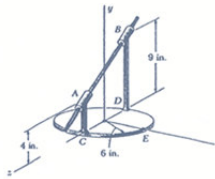
Underline the vectors that are known?

+

20

Panel 21

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 (taken from an unknown source)



Strategy: Pure kinematics
 Vectors will be helpful

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$$= (0-0)\hat{i} + (4-9)\hat{j} + (6+6)\hat{k}$$

$$= 0\hat{i} - 5\hat{j} + 12\hat{k}$$

$$|\vec{r}_{A/B}| = \sqrt{0^2 + 5^2 + 12^2} = 13$$

Substituting into (3)

$$\vec{\omega} = 26 \frac{0\hat{i} - 5\hat{j} + 12\hat{k}}{13} = 0\hat{i} - 10\hat{j} + 24\hat{k} \text{ rad/s} \tag{4}$$

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$$= 6\hat{i} - 4\hat{j} - 6\hat{k} \text{ in} \tag{5}$$

Substituting (4) and (5) into (1) and (2) and letting Maple do our cross-products for us:

$$\vec{v}_E = \vec{\omega} \times \vec{r}_{E/A} = 156\hat{i} + 144\hat{j} + 60\hat{k} \text{ in/s}$$

$$\vec{a}_E = \vec{\alpha} \times \vec{r}_{E/A} + \vec{\omega} \times (\vec{\omega} \times \vec{r}_{E/A}) = -4056\hat{i} + 3744\hat{j} + 156\hat{k} \text{ in/s}^2$$