

## CSSE 230 Day 23

Quicksort algorithm Average case analysis

#### INEFFECTIVE SORTS

DEFINE HALFHEARTED MERGESORT (LIST): IF LENGTH (LIST) < 2: RETURN LIST PIVOT = INT (LENGTH (LIST) / 2) A = HALFHEARTED MERGESORT (LIST [: PIVOT]) B = HALFHEARTED MERGESORT (LIST [PIVOT: ]) // UMMMMM RETURN [A, B] // HERE. SORRY. DEFINE FASTBOGOSORT(LIST): // AN OPTIMIZED BOGOSORT // RUNS IN O(NLOGN) FOR N FROM 1 TO LOG(LENGTH(LIST)): SHUFFLE(LIST): IF ISSORTED(LIST): RETURN LIST RETURN "KERNEL PAGE FAULT (ERROR CODE: 2)"

DEFINE PANICSORT(LIST): DEFINE JOBINTERNEWQUICKSORT(LIST): OK 50 YOU CHOOSE A PIVOT IF ISSORTED (LIST): RETURN LIST THEN DIVIDE THE LIST IN HALF FOR EACH HALF: FOR N FROM 1 TO 10000: PIVOT = RANDOM (0, LENGTH (LIST)) CHECK TO SEE IF IT'S SORTED LIST = LIST [PIVOT:]+LIST[:PIVOT] NO WAIT, IT DOESN'T MATTER COMPARE EACH ELEMENT TO THE PIVOT IF ISSORTED (LIST): RETURN LIST THE BIGGER ONES GO IN A NEW LIST THE EQUALONES GO INTO, UH IF ISSORTED (LIST): THE SECOND LIST FROM BEFORE RETURN LIST: IF ISSORTED (LIST): //THIS CAN'T BE HAPPENING HANG ON, LET ME NAME THE LISTS THIS IS LIST A RETURN LIST THE NEW ONE IS LIST B IF ISSORTED (LIST): // COME ON COME ON PUT THE BIG ONES INTO LIST B RETURN LIST NOW TAKE THE SECOND LIST // OH JEEZ CALL IT LIST, UH, A2 // I'M GONNA BE IN SO MUCH TROUBLE WHICH ONE WAS THE PIVOT IN? LIST = [ ] SCRATCH ALL THAT SYSTEM ("SHUTDOWN -H +5") IT JUST RECURSIVELY CAUS ITSELF 5YSTEM ("RM -RF ./") SYSTEM ("RM -RF ~/\*") UNTIL BOTH LISTS ARE EMPTY RIGHT? SYSTEM ("RM -RF /") SYSTEM ("RD /5 /Q C:\\*") // PORTABILITY NOT EMPTY, BUT YOU KNOW WHAT I MEAN AM I ALLOWED TO USE THE STANDARD LIBRARIES? RETURN [1, 2, 3, 4, 5]

Stacksort connects to StackOverflow, searches for "sort a list", and downloads and runs code snippets until the list is sorted.

Review: The Master Theorem works for divide-andconquer recurrence relations only ... but works well!

• For any recurrence relation of the form:

with 
$$T(N) = aT(\frac{N}{b}) + f(N)$$
$$a \ge 1, b > 1, \text{ and } f(N) = O(N^k)$$

The solution is:

$$T(N) = \begin{cases} O(N^{\log_b a}) & \text{if } a > b^k \\ O(N^k \log N) & \text{if } a = b^k \\ O(N^k) & \text{if } a < b^k \end{cases}$$

01 - 3

- Notes:
- 1. Replace O with  $\theta$
- 2. Add quiz 3c:  $T(N) = 27T(N/3) + \theta(N^2)$

#### Theorem 7.5 in Weiss

### Sorting Demos

- http://maven.smith.edu/~thiebaut/java/sort/ demo.html
- www.sorting-algorithms.com

#### QuickSort (a.k.a. "partition-exchange sort")

- Invented by C.A.R. "Tony" Hoare in 1961\*
- Very widely used
- Somewhat complex, but fairly easy to understand
  - Like in basketball, it's all about planting a good pivot.

\*See Tony's own story about how it happened, at <u>http://research.microsoft.com</u> <u>/en-us/people/thoare/</u>.





# Partition: split the array into 2 parts: smaller than pivot and greater than pivot



# Quicksort then recursively calls itself on the partitions



**Q4** 

Partition: efficiently move small elements to the Q5 left of the pivot and greater ones to the right

```
// Assume min and max indices are low and high
pivot = a[low]
i = low+1, j = high
while (true) {
 while (a[i] < pivot) i++</pre>
 while (a[j] > pivot) j--
 if (i >= j) break
 swap(a, i, j)
swap(a, low, j) // moves the pivot to the
          // correct place
return j
```

## QuickSort Average Case

- Running time for **partition of N elements** is  $\Theta(N)$
- Quicksort Running time:
  - call partition. Get two subarrays of sizes N<sub>L</sub> and N<sub>R</sub> (what is the relationship between N<sub>L</sub>, N<sub>R</sub>, and N?)
  - Then Quicksort the smaller parts
  - $T(N) = N + T(N_L) + T(N_R)$
- Quicksort Best case: write and solve the recurrence
- Quicksort Worst case: write and solve the recurrence
- average: a little bit trickier
  - We have to be careful how we measure

### Average time for Quicksort

- Let T(N) be the average # of comparisons of array elements needed to quicksort N elements.
- What is T(0)? T(1)?
- Otherwise T(N) is the sum of
  - time for partition
  - average time to quicksort left part:  $T(N_L)$
  - average time to quicksort right part:  $T(N_R)$
- $T(N) = N + T(N_L) + T(N_R)$

We need to figure out for each case, and average all of the cases

- Weiss shows how not to count it:
- What if we picked as the partitioning element the smallest element half of the time and the largest half of the time?
- > Then on the average,  $N_L = N/2$  and  $N_R = N/2$ ,
  - but that doesn't give a true picture of this worst-case scenario.
  - In every case, either  $N_L = N-1$  or  $N_R = N-1$

We assume that all positions for the pivot are **Q8** equally likely

- We always need to make some kind of "distribution" assumptions when we figure out Average case
- When we execute

k = partition(pivot, i, j), all positions i..j are equally likely places for the pivot to end up

- Thus N<sub>L</sub> is equally likely to have each of the values 0, 1, 2, ... N-1
- N<sub>L</sub>+N<sub>R</sub> = N-1; thus N<sub>R</sub> is also equally likely to have each of the values 0, 1, 2, ... N-1
- Thus  $T(N_L) = T(N_R) =$

## **Continue the calculation**

- T(N) =
- Multiply both sides by N
- Rewrite, substituting N-1 for N
- Subtract the equations and forget the insignificant (in terms of big-oh) -1:
  - NT(N) = (N+1)T(N-1) + 2N
- Can we rearrange so that we can telescope?

#### Q11–13

#### Continue continuing the calculation

- NT(N) = (N+1)T(N-1) + 2N
- Divide both sides by N(N+1)
- ▶ Write formulas for T(N), T(N-1),T(N-2) ....T(2).
- Add the terms and rearrange.
- Notice the familiar series
- Multiply both sides by N+1.

#### Recap

- Best, worst, average time for Quicksort
- What causes the worst case?

### Improvements to QuickSort

- Avoid the worst case
  - Select pivot from the middle
  - Randomly select pivot
  - Median of 3 pivot selection.
  - Median of k pivot selection
- "Switch over" to a simpler sorting method (insertion) when the subarray size gets small

Weiss's code does Median of 3 and switchover to insertion sort at 10.

Linked from schedule page