# CSSE 230 Day 22

Recurrence Relations Sorting overview

# More on Recurrence Relations

A technique for analyzing recursive algorithms

## Recap: Recurrence Relation

- An equation (or inequality) that relates the n<sup>th</sup> element of a sequence to certain of its predecessors (recursive case)
- Includes an initial condition (base case)
- Solution: A function of n.
- Similar to differential equations, but discrete instead of continuous
- Some solution techniques are similar to diff. eq. solution techniques

### Solve Simple Recurrence Relations

- One strategy: guess and check
- Examples:

• 
$$T(0) = 0, T(N) = 2 + T(N-1)$$

• 
$$T(0) = 1$$
,  $T(N) = 2 T(N-1)$ 

• T(0) = T(1) = 1, T(N) = T(N-2) + T(N-1)

• 
$$T(0) = 1$$
,  $T(N) = N T(N-1)$ 

• 
$$T(0) = 0, T(N) = T(N - 1) + N$$

• 
$$T(1) = 1$$
,  $T(N) = 2 T(N/2) + N$ 

(just consider the cases where  $N=2^k$ )

# **Another Strategy**

### Substitution

- T(1) = 1, T(N) = 2 T(N/2) + N (just consider N=2<sup>k</sup>)
- Suppose we substitute N/2 for N in the recursive equation?
  - We can plug the result into the original equation!

## Solution Strategies for Recurrence Relations

- Guess and check
- Substitution
- Telescoping and iteration
- The "master" method



# **Selection Sort**

```
public static void selectionSort(int[] a) {
//Sorts a non-empty array of integers.
for (int last = a.length-1; last > 0; last--) {
    // find largest, and exchange with last
    int largest = a[0];
    int largePosition = 0;
    for (int j=1; j<=last; j++)</pre>
        if (largest < a[j]) {</pre>
             largest = a[j];
             largePosition = j;
    }
    a[largePosition] = a[last];
    a[last] = largest;
                                       What's N?
}
```

# **Another Strategy: Telescoping**

- Basic idea: tweak the relation somehow so successive terms cancel
- Example: T(1) = 1, T(N) = 2T(N/2) + Nwhere  $N = 2^k$  for some k
- Divide by N to get a "piece of the telescope":

$$T(N) = 2T(\frac{N}{2}) + N$$
$$\implies \frac{T(N)}{N} = \frac{2T(\frac{N}{2})}{N} + 1$$
$$\implies \frac{T(N)}{N} = \frac{T(\frac{N}{2})}{\frac{N}{2}} + 1$$



5 - 6

## A Fourth Strategy: Master Theorem

- For Divide-and-conquer algorithms
  - Divide data into two or more parts
  - Solve problem on one or more of those parts
  - Combine "parts" solutions to solve whole problem
- Examples
  - Binary search
  - Merge Sort
  - MCSS recursive algorithm we studied last time

#### Theorem 7.5 in Weiss

# **Divide and Conquer Recurrence** $T(N) = aT(\frac{N}{b}) + f(N)$

- $a \ge 1, b > 1$ , and  $f(N) = O(N^k)$
- b = number of parts we divide into
- a = number of parts we solve
- f(N) = overhead of dividing and combining
- Binary Search: b = \_\_\_, a = \_\_\_, k = \_\_\_.
- Merge sort: b = \_\_\_, a = \_\_\_, k = \_\_\_.

The Master Theorem is convenient, but only <sup>9, finish 8</sup> works for divide and conquer recurrences

For any recurrence relation *in the form*:

$$T(N) = aT(\frac{N}{b}) + f(N)$$
 with  $a \ge 1, b > 1$ , and  $f(N) = O(N^k)$ 

The solution is:

$$T(N) = \begin{cases} O(N^{\log_b a}) & \text{if } a > b^k \\ O(N^k \log N) & \text{if } a = b^k \\ O(N^k) & \text{if } a < b^k \end{cases}$$

#### Theorem 7.5 in Weiss

# Summary: Recurrence Relations

- Analyze code to determine relation
  - Base case in code gives base case for relation
  - Number and "size" of recursive calls determine recursive part of recursive case
  - Non-recursive code determines rest of recursive case
- Apply one of four strategies
  - Guess and check
  - Substitution (a.k.a. iteration)
  - Telescoping
  - Master theorem

# Sorting overview

Quick look at several sorting methods Focus on quicksort Quicksort average case analysis

# **Elementary Sorting Methods**

- Name as many as you can
- How does each work?
- Running time for each (sorting N items)?
  - best
  - worst
  - average
  - extra space requirements
- Spend 10 minutes with a group of three, answering these questions. Then we will summarize

Put list on board

#### INEFFECTIVE SORTS

DEFINE HALFHEARTED MERGESORT (LIST): IF LENGTH (LIST) < 2: RETURN LIST PIVOT = INT (LENGTH (LIST) / 2) A = HALFHEARTED MERGESORT (LIST [: PIVOT]) B = HALFHEARTED MERGESORT (LIST [PIVOT: ]) // UMMMMM RETURN [A, B] // HERE. SORRY. DEFINE FASTBOGOSORT(LIST): // AN OPTIMIZED BOGOSORT // RUNS IN O(NLOGN) FOR N FROM 1 TO LOG(LENGTH(LIST)): SHUFFLE(LIST): IF ISSORTED(LIST): RETURN LIST RETURN "KERNEL PAGE FAULT (ERROR CODE: 2)"

DEFINE PANICSORT(LIST): DEFINE JOBINTERNEWQUICKSORT(LIST): OK 50 YOU CHOOSE A PIVOT IF ISSORTED (LIST): RETURN LIST THEN DIVIDE THE LIST IN HALF FOR EACH HALF: FOR N FROM 1 TO 10000: PIVOT = RANDOM (0, LENGTH (LIST)) CHECK TO SEE IF IT'S SORTED LIST = LIST [PIVOT:]+LIST[:PIVOT] NO WAIT, IT DOESN'T MATTER COMPARE EACH ELEMENT TO THE PIVOT IF ISSORTED (LIST): RETURN LIST THE BIGGER ONES GO IN A NEW LIST THE EQUALONES GO INTO, UH IF ISSORTED (LIST): THE SECOND LIST FROM BEFORE RETURN LIST: IF ISSORTED (LIST): //THIS CAN'T BE HAPPENING HANG ON, LET ME NAME THE LISTS THIS IS LIST A RETURN LIST THE NEW ONE IS LIST B IF ISSORTED (LIST): // COME ON COME ON PUT THE BIG ONES INTO LIST B RETURN LIST NOW TAKE THE SECOND LIST // OH JEEZ CALL IT LIST, UH, A2 // I'M GONNA BE IN SO MUCH TROUBLE WHICH ONE WAS THE PIVOT IN? LIST = [ ] SCRATCH ALL THAT SYSTEM ("SHUTDOWN -H +5") IT JUST RECURSIVELY CAUS ITSELF 5YSTEM ("RM -RF ./") SYSTEM ("RM -RF ~/\*") UNTIL BOTH LISTS ARE EMPTY RIGHT? SYSTEM ("RM -RF /") SYSTEM ("RD /5 /Q C:\\*") // PORTABILITY NOT EMPTY, BUT YOU KNOW WHAT I MEAN AM I ALLOWED TO USE THE STANDARD LIBRARIES? RETURN [1, 2, 3, 4, 5]

Stacksort connects to StackOverflow, searches for "sort a list", and downloads and runs code snippets until the list is sorted.