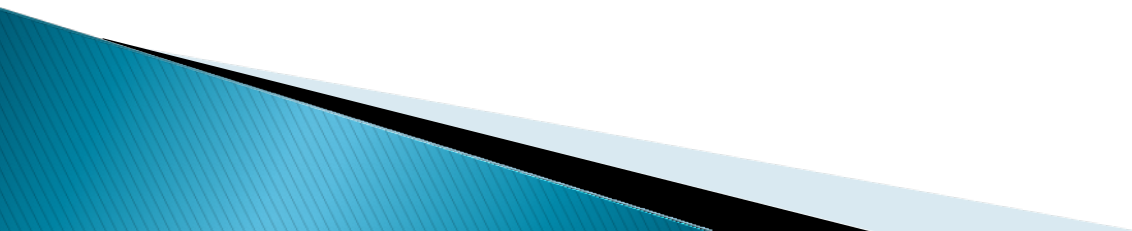


# CSSE 220 Day 8

Arrays, ArrayLists,  
Wrapper Classes, Auto-boxing,  
Enhanced for loop, Array Copying

Check out *ArraysListsAnd2D* from SVN

# Questions?

- ▶ Reading
  - ▶ Pascal's Triangle Assignment
  - ▶ Anything else?
- 

# Exam Coming!

- ▶ Thursday, Jan 8 (See schedule page!)
- ▶ Topics from *Big Java* Ch. 1–9
- ▶ Will include:
  - A paper part (40%)
    - logic, short answer, fill-in-the-blank,
    - Code to read and trace
    - Small code snippets to write
  - A programming part (60%)
  - a few small programs, unit tests provided
- ▶ Review in-class Wednesday, Jan 7
  - Bring questions
  - I won't anything prepared but am happy to cover whatever you want, including working examples

# Allowed exam resources

- ▶ Written part: One two-sided sheet of paper that can be read without special magnifying devices
- ▶ Computer part
  - Textbook
  - Java API documentation
  - Code that is on your computer or in your SVN repository before the exam begins.
  - All of my on-line course materials
  - No Google searches, IM, email, etc.
- ▶ (Both parts) No headphones

# Array Types

- ▶ Syntax: *ElementType*[] *name*
  - Note different bracket placement than in C
- ▶ Examples:
  - A variable: `double[] averages;`
  - Parameters: `public int max(int[] values) {...}`
  - A field: `private Investment[] mutualFunds;`

# Allocating Arrays

- ▶ Syntax: `new ElementType[length]`
- ▶ Creates space to hold values
- ▶ Sets values to defaults
  - **0** for number types
  - **false** for boolean type
  - **null** for object types
- ▶ Examples:
  - `double[] polls = new double[50];`
  - `int[] elecVotes = new int[50];`
  - `boolean [] prime = {false, false, true,true,  
false, true, false, true};`



Don't forget  
this step!

# Reading and Writing Array Elements

- ▶ Reading:

- `double exp = polls[42] * elecVotes[42];`

Sets the value  
in slot 37.

Reads the element  
with index 42.

- ▶ Writing:

- `elecVotes[37] = 11;`

- ▶ Index numbers run from 0 to array length - 1

- ▶ Getting array length: `elecVotes.length`

No parens, array length  
is (like) a field

# Arrays: Comparison Shopping

| Arrays...   | Java | C   | Python |
|---|------|-----|--------|
| have fixed length   | yes  | yes | no     |
| are initialized to default values   | yes  | no  | ?      |
| know their own length   | yes  | no  | yes    |
| trying to access “out of bounds” element stops the program before worse things happen | yes  | no  | yes    |

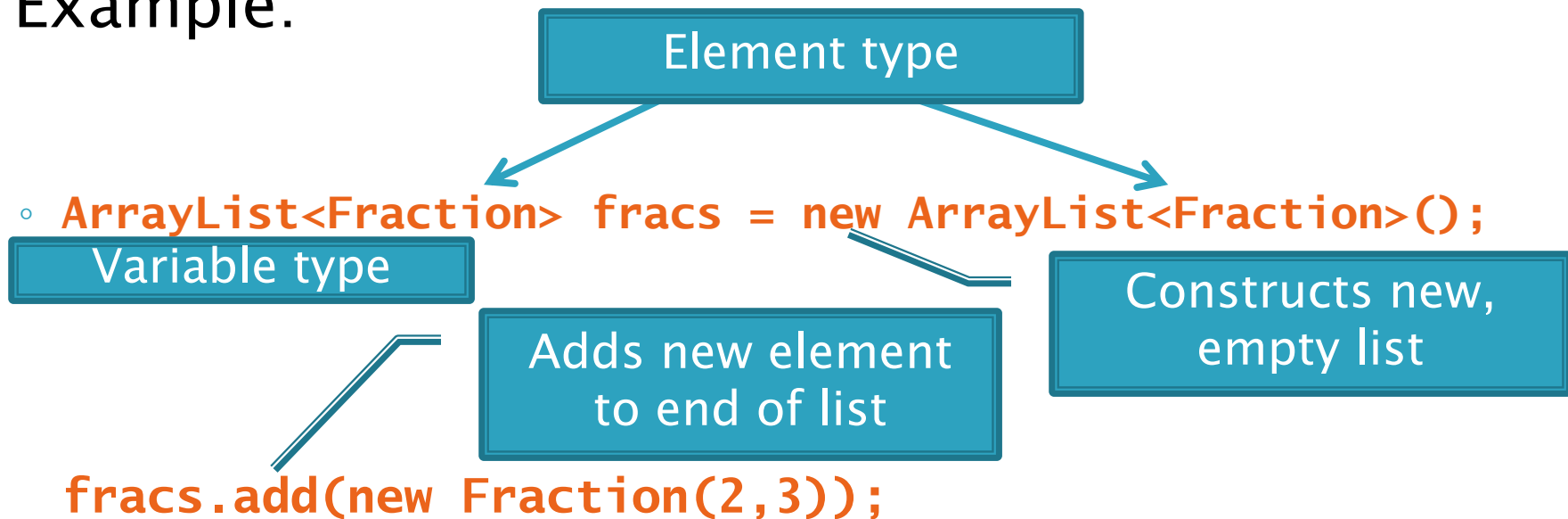


# Live Coding

- » Enhance the Fraction class
- » Arrays of Fractions

# What if we don't know how many elements there will be?

- ▶ ArrayLists to the rescue
- ▶ Example:



- ▶ **ArrayList** is a *generic class*
  - Type in `<brackets>` is called a *type parameter*

# ArrayList Gotchas

- ▶ Type parameter can't be a primitive type
  - Not: **ArrayList<int> runs;**
  - But: **ArrayList<Integer> runs;**
- ▶ Use `get` method to read elements
  - Not: **runs[12]**
  - But: **runs.get(12)**
- ▶ Use `size()` not `length`
  - Not: **runs.length**
  - But: **runs.size()**

# Lots of Ways to Add to List

- ▶ Add to end:

- `victories.add(new WorldSeries(2008));`

- ▶ Overwrite existing element:

- `victories.set(0, new WorldSeries(1907));`

- ▶ Insert in the middle:

- `victories.add(1, new WorldSeries(1908));`

- Pushes elements at indexes 2 and higher up one

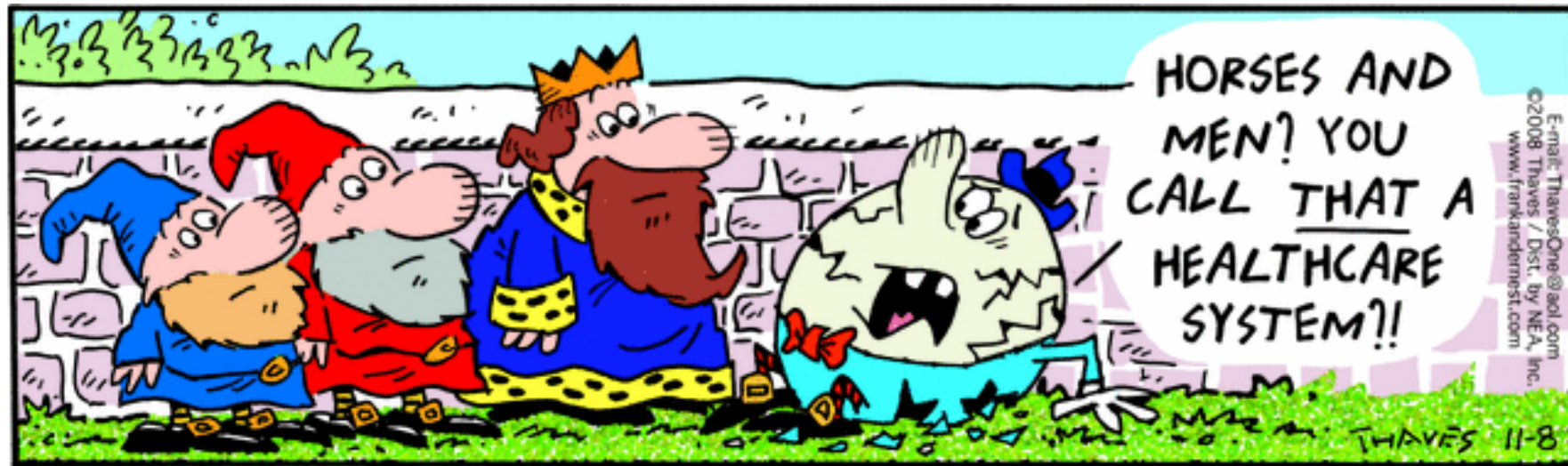
- ▶ Can also remove from a specific position in the list:

- `victories.remove(victories.size() - 1)`

# Live Coding

»» ArrayLists of Fractions

# Cartoon of the Day



# So, what's the deal with primitive types?

## ▶ Problem:

- ArrayLists only hold objects
- Primitive types aren't objects

## ▶ Solution:

- *Wrapper classes*—instances are used to “turn” primitive types into objects
- Primitive value is stored in a field inside the object

| Primitive | Wrapper   |
|-----------|-----------|
| byte      | Byte      |
| boolean   | Boolean   |
| char      | Character |
| double    | Double    |
| float     | Float     |
| int       | Integer   |
| long      | Long      |
| short     | Short     |

# Auto-boxing Makes Wrappers Easy

- ▶ Auto-boxing: automatically enclosing a primitive type in a wrapper object when needed
- ▶ Example:
  - You write: **Integer m = 6;**
  - Java does: **Integer m = new Integer(6);**
  - You write: **Integer ans = m \* 7;**
  - Java does: **int temp = m.intValue() \* 7;**  
**Integer ans = new Integer(temp);**



# Auto-boxing Lets Us Use ArrayLists with Primitive Types

- ▶ Just have to remember to use wrapper class for list element type
- ▶ Example:
  - `ArrayList<Integer> runs =  
new ArrayList<Integer>();`  
`runs.add(9); // 9 is auto-boxed`
  - `int r = runs.get(0); // result is unboxed`

# Enhanced For Loop and Arrays

- ▶ Old school

```
double scores[] = ...
double sum = 0.0;
for (int i=0; i < scores.length; i++) {
    sum += scores[i];
}
```

- ▶ New, whiz-bang, enhanced for loop

```
double scores[] = ...
double sum = 0.0;
for (double sc : scores) {
    sum += sc;
}
```

Say "in"

- No index variable
- Gives a name (sc here) to each element

# Enhanced For and ArrayLists

- ▶ `ArrayList<State> states = ...`  
`int total = 0;`  
`for (State st : states) {`  
    `total += st.getElectoralVotes();`  
`}`
- ▶ Enhanced **for** also works with arrays

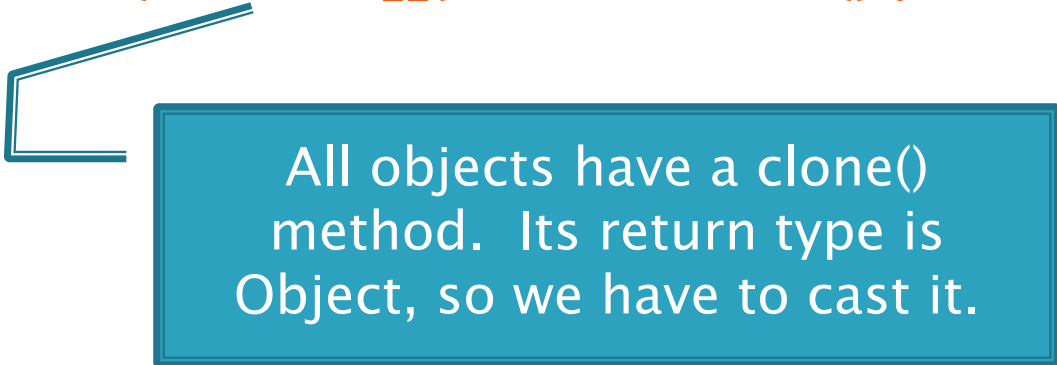
# Copying Arrays

- ▶ Assignment uses reference values:

- `double[] data = new double[4];`  
`for (int i=0; i < data.length; i++) {`  
`data[i] = i * i;`  
`}`  
`double[] pieces = data;`

- ▶ Can copy whole arrays:

- `double[] pizzas = (double []) data.clone();`



All objects have a clone() method. Its return type is Object, so we have to cast it.

# Copying Part of an Array

- ▶ Use built-in function:
  - `System.arraycopy(fromArray, fromStart, toArray, toStart, count);`
- ▶ Copies
  - **count** values from **fromArray**,
  - beginning at index **fromStart**,
  - copying into array **toArray**,
  - beginning at index **toStart**