# Day 34

- (Concept Question)
- Adding Air Drag
- Review Euler Process
- Trajectory with Drag
- Euler Convergence
- (Exercises)

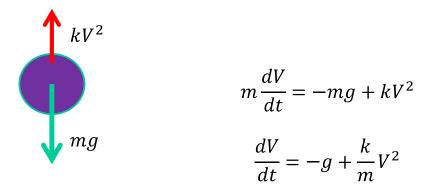
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## Adding Air Drag

- Yesterday we used Euler's method to solve equations for which we knew the exact solution
- We only did that for practice
- Today we will solve equations which have no exact solution

# Adding Air Drag

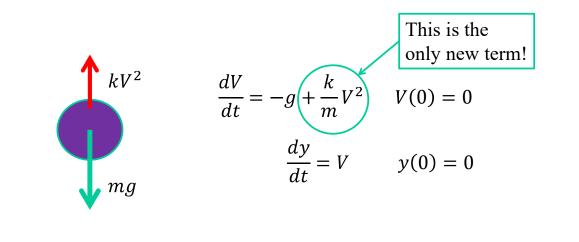
#### Suppose we have a ball falling:



This one is much harder to solve analytically.

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## Adding Air Drag



You will work with these equations in the exercises.

1. Replace differentials with small differences

$$\frac{dx}{dt} = f(x,t)$$

$$\frac{\Delta x}{\Delta t} = f(x, t)$$

$$\frac{x_{i+1} - x_i}{\Delta t} = f(x, t)$$

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## **Review Euler Process**

2. Evaluate rhs at time *i* 

$$\frac{x_{i+1} - x_i}{\Delta t} = f(x, t)$$

$$\frac{x_{i+1} - x_i}{\Delta t} = f(x_i, t_i)$$

3. Isolate  $x_{i+1}$ 

$$\frac{x_{i+1} - x_i}{\Delta t} = f(x_i, t_i)$$
$$x_{i+1} - x_i = (\Delta t) f(x_i, t_i)$$
$$x_{i+1} = x_i + (\Delta t) f(x_i, t_i)$$

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## **Review Euler Process**

4. March in time starting from initial condition

 $x_1 = x(0)$ 

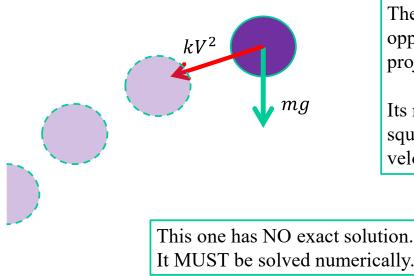
$$x_2 = x_1 + (\Delta t) f(x_1, t_1)$$

$$x_3 = x_2 + (\Delta t) f(x_2, t_2)$$

$$x_{i+1} = x_i + (\Delta t) f(x_i, t_i)$$

# Trajectory with Drag

#### Launch a projectile with air drag:



The air drag always acts to oppose the motion of the projectile.

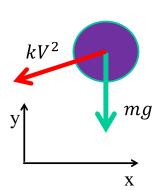
Its magnitude depends on the square of the magnitude of the velocity.

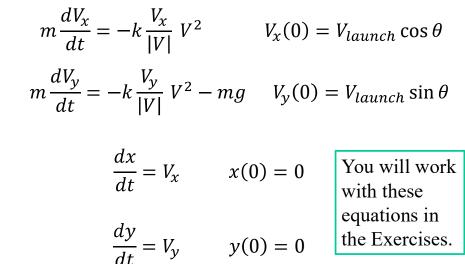
It MUST be solved numerically.

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# Trajectory with Drag

Launch a projectile with air drag:





## **Euler Convergence**

- Euler gives you an approximate answer to the equations
- The smaller  $\Delta t$  is, the closer the answer is to the correct solution
- When you don't know the correct solution, just keep making Δt smaller until the answer doesn't change much anymore