

**Exercises for Day 22**

Exercise 1. Create a factorial function `fact.m`, as in the lecture slides. Create a main script that calls this function. The main script should print a table (to a text file) of the factorials of the odd integers from 1 to 19. The beginning of the table should look like the following:

<code>i</code>	<code>i factorial</code>
1	1
3	6
5	120

Turn in your function file, the main script, and the text file.

Exercise 2. Start with your code from Day 6 Exercise 2. This is the code where we set some variable, say  $N$ , to be the number of rectangles to use to numerically integrate an acceleration function.

As we discussed in class, take the numerical integration portion out of the code and place it in a separate m-file called `IntegrateAcceleration.m`. The first line of this m-file should be in the following form (your variable names may be different):

```
function [Vf] = IntegrateAcceleration(Nrect,ts,te,Vi)
```

Modify your original program so the output is the same as before except that now it uses the `IntegrateAcceleration` function. Run it for 100 rectangles to be sure it still gives you a final velocity of 3280.1 m/s. Turn in your modified program, the `IntegrateAcceleration.m` function, and the text file output showing that it works the same as the original.

Exercise 3. Now make a new version of your program in Exercise 2 that uses `IntegrateAcceleration.m` to make a plot of the final velocity versus  $N$  (the number of rectangles). Make a plot of this for values of  $N$  large enough to show that the final velocity asymptotically approaches its exact value of 3458.5 m/s. Turn in this new version of your program and a printout of the plot.

**Note:** You probably will want to make large steps in the number of rectangles because you're going up to such a high number. Consider something like `for N=100:100:100000`.

**Also:** When you plot a very large range of values like this, it is often much more useful to use a log scale on your plot. Instead of `plot(x,y)`, use `semilogx(x,y)` for this problem — that will use a log scale for your  $x$ -axis.