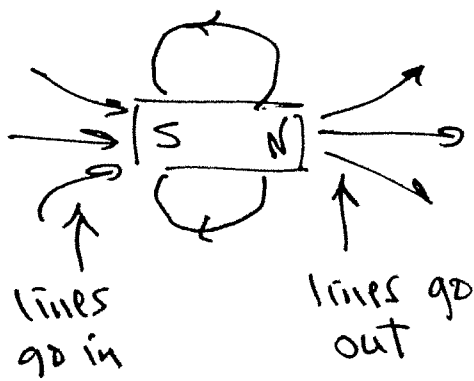


MJM 3/5/07 (1)

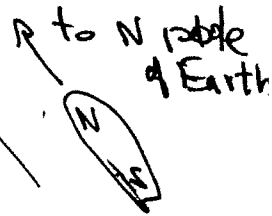


Lines of B point out of the N end of a magnet

B lines go in the S pole
go out the N pole

A compass N pole points toward the Earth's "N" pole

This makes Earth's geographic N pole a South magnetic pole (Fig 32.1, p. 998)

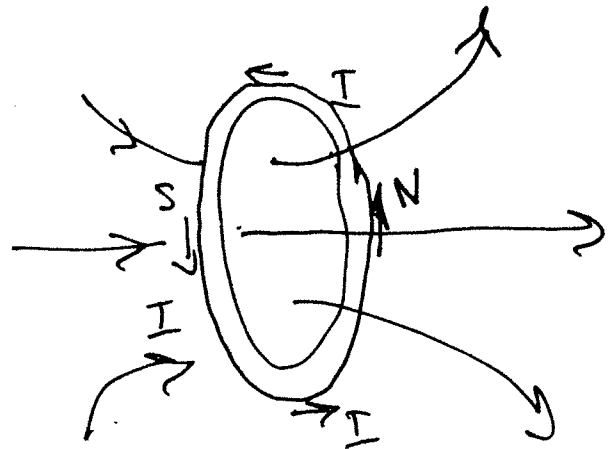


Direction of B field

single current loop

Wrap fingers of right hand around the current.

$\vec{B}$ is the direction of your thumb.



Solenoid (it's like lots of loops in series, one after another)

WRAP RH FINGERS AROUND I
 $\vec{B}$ is along THUMB

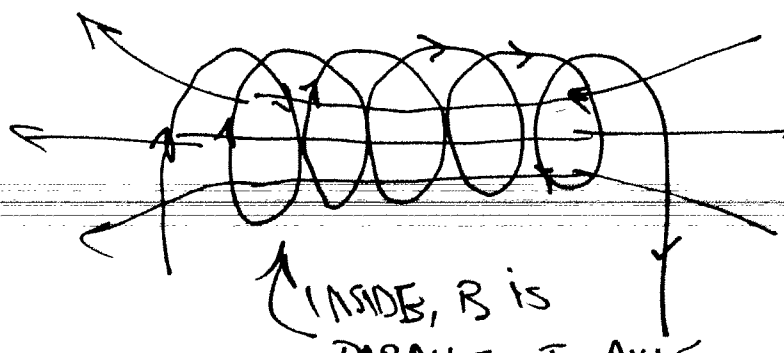
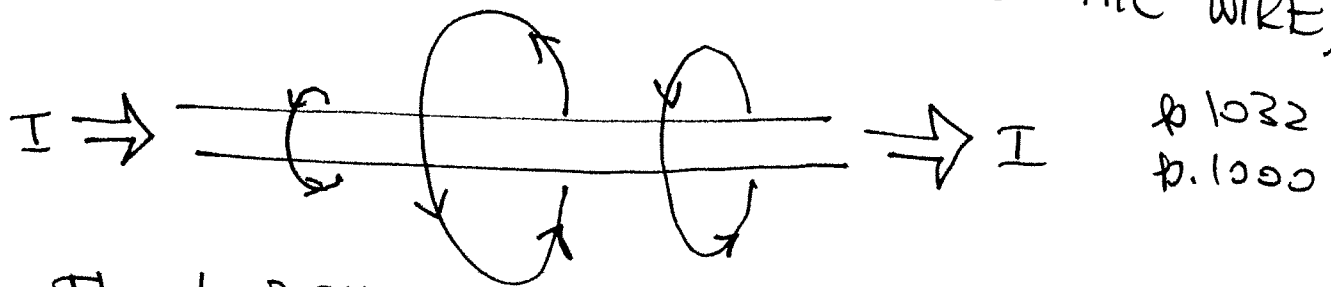


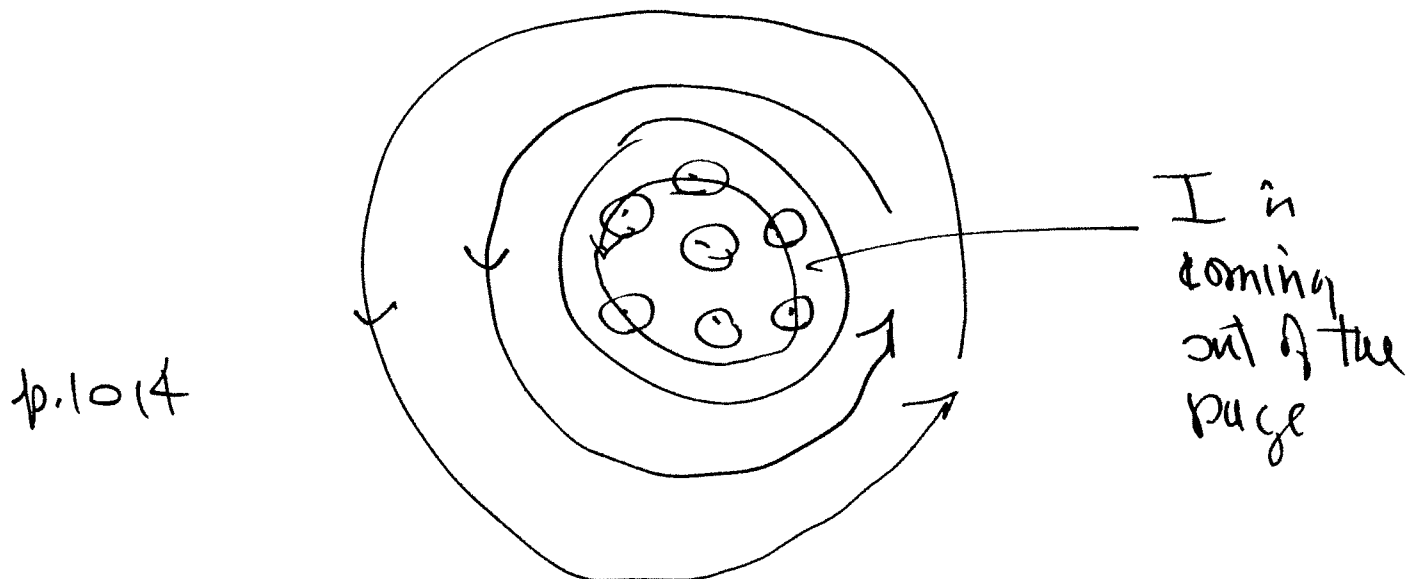
Fig 32.29
p. 105

$\vec{B}$ of a long straight wire (OUTSIDE THE WIRE) (a)



Place Thumb of RH along I . Fingers wrap in the direction of B

$\vec{B}$ INSIDE A LONG STRAIGHT WIRE



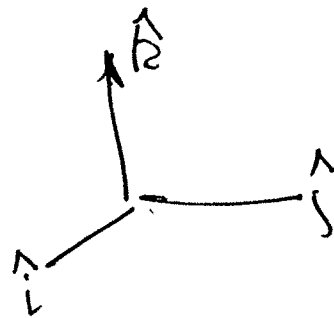
lines of B are CCW outside the wire and also inside the wire

Dot and cross product

(3)

$$\vec{A} = \hat{i} A_x + \hat{j} A_y + \hat{k} A_z$$

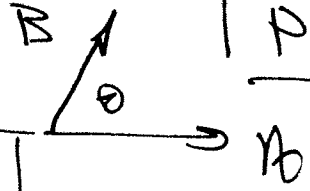
vector unit vector scalar component



Dot Product

$$\vec{A} \cdot \vec{B} = AB \cos \theta$$

projection of $\vec{B}$ on $\vec{A}$

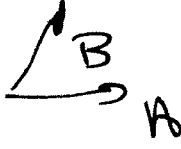


$$\hat{i} \cdot \hat{i} = 1 \quad \hat{i} \cdot \hat{j} = 0 \quad \hat{j} \cdot \hat{j} = 1 \quad \hat{j} \cdot \hat{k} = 0 \text{ etc.}$$

$$(\hat{i} A_x + \hat{j} A_y + \hat{k} A_z) \cdot (\hat{i} B_x + \hat{j} B_y + \hat{k} B_z) = \vec{A} \cdot \vec{B}$$

9 terms but 6 are zero, i.e.

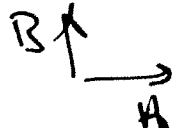
$$A_x B_x + A_y B_y + A_z B_z = \vec{A} \cdot \vec{B}$$



$$A \cdot B > 0$$



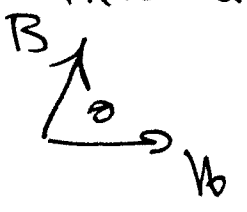
$$A \cdot B < 0$$

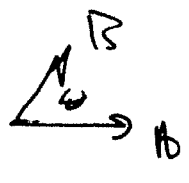


$$A \cdot B = 0$$

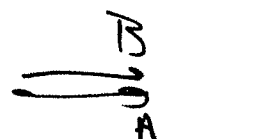
Dot product turns 2 vectors into a scalar

Cross product $\vec{A} \times \vec{B} = \vec{C}$ turns 2 vectors into another vector

 curl fingers of RH from A to B $\rightarrow$ thumb points in direction of $\vec{C}$

 C is out of page

 C is into page

 C is zero

$$|\vec{C}| = C = AB \sin \theta$$

$$\left. \begin{array}{l} i \times j = k \\ j \times k = i \\ k \times i = j \end{array} \right\} \text{CW on the mnemonic}$$

Mnemonic: 

$$\begin{array}{l} i \times i = 0 \\ j \times j = 0 \\ k \times k = 0 \\ j \times i = -k \\ i \times k = -j \\ k \times j = -i \end{array} \quad \text{CCW on the mnemonic}$$

Determinant

$$\begin{vmatrix} i & j & k \\ A_x & A_y & A_z \\ B_x & B_y & B_z \end{vmatrix}$$

Down + right is $\oplus$

$$\begin{vmatrix} i & j & k \\ A_x & A_y & A_z \\ B_x & B_y & B_z \end{vmatrix}$$

$$i(A_y B_z - A_z B_y) + j(A_z B_x - A_x B_z) + k(A_x B_y - A_y B_x)$$

Down + left is $\ominus$

$$\begin{vmatrix} i & j & k \\ A_x & A_y & A_z \\ B_x & B_y & B_z \end{vmatrix}$$

$$A_x A_y A_z$$

$$B_x B_y B_z$$

$$-i B_y A_z$$

$$-j A_x B_z$$

$$-k A_y B_x$$

$$\vec{A} \times \vec{B} = i(A_y B_z - A_z B_y) + j(A_z B_x - A_x B_z) + k(A_x B_y - A_y B_x)$$

B due to current in a wire

(5)

$$d\vec{B}_p = \frac{\mu_0 I}{4\pi} \frac{d\vec{\ell} \times \vec{r}}{r^3}$$

p. 1004
Eq 32.6

$d\vec{\ell}$ goes along the wire

$\vec{r}$ goes from $d\vec{\ell}$ to p , where you are calculating the B Field

Simplest example: $\vec{B}$ at center of $\odot$ loop

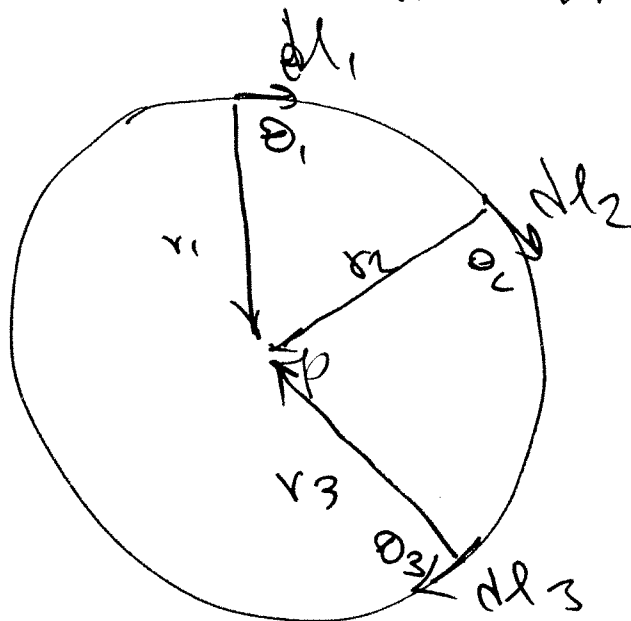
$$d\vec{\ell}_1 \times \vec{r}_1 \text{ (IN)}$$

$$d\vec{\ell}_2 \times \vec{r}_2 \text{ (IN)}$$

$$d\vec{\ell}_3 \times \vec{r}_3 \text{ (IN)}$$

$$\theta_1 = 90^\circ$$

$$\theta_2 = \theta_3 = 90^\circ$$



~~$$B_r = \frac{\mu_0 I}{2r}$$~~

$$B_p = \frac{\mu_0 I}{2r}$$

(bottom of page)

$$B_p = \frac{\mu_0 I}{4\pi} \left(\frac{d\vec{\ell}_1 \times \vec{r}_1}{r_1^3} + \frac{d\vec{\ell}_2 \times \vec{r}_2}{r_2^3} + \dots \right) = \frac{\mu_0 I}{4\pi} \int \frac{d\vec{\ell} \times \vec{r}}{r^3}$$

$$B_p = (\text{INTO PAGE}) \frac{\mu_0 I}{4\pi} \int \frac{d\ell r \sin 90^\circ}{r^3}$$

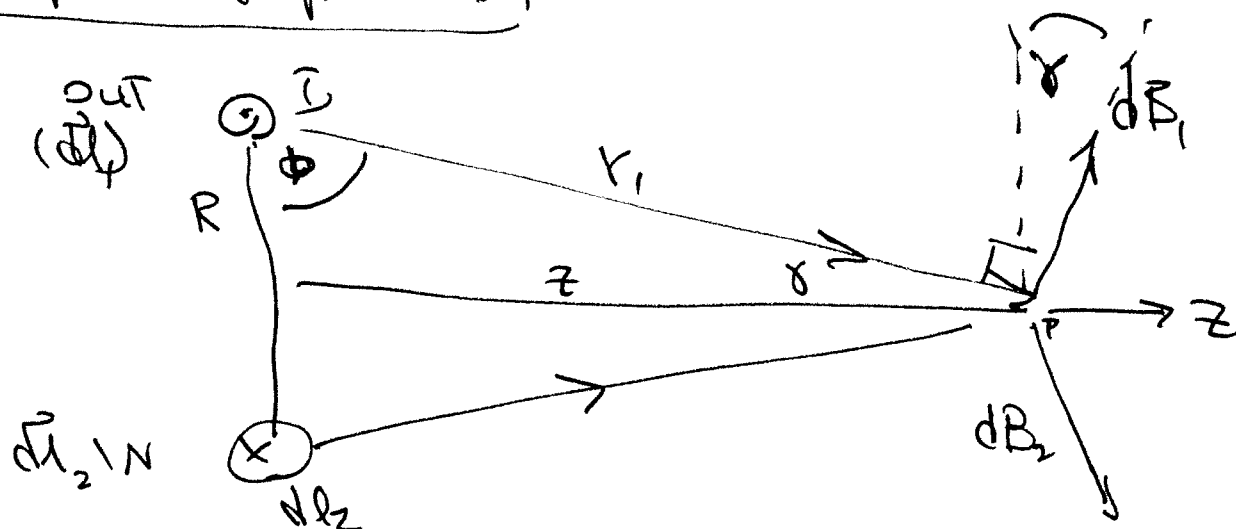
$$= (IN) \frac{\mu_0 I}{4\pi} \frac{1}{r^3} \int_{\text{loop}} d\ell = (IN) \frac{\mu_0 I}{4\pi r^3} (2\pi r)$$

$$\boxed{\vec{B}_p = (IN) \frac{\mu_0 I}{2r}}$$

(4)

$\vec{B}$ on axis of a $\odot$ loop w/ current I

Example 32.5 p. 1006



$\vec{dl} \times \vec{r}_1$: $\sin \theta_1 = 90^\circ$ since $\vec{dl}_1$ points out of page

$\vec{dl} \times \vec{r}_2$: $\sin \theta_2 = 90^\circ$ since $\vec{dl}_2$ points into the page

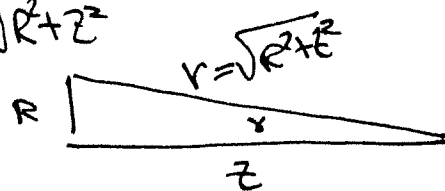
$d\vec{B}_1$ & $d\vec{B}_2$ add together in the z -direction

We'll get the z -component of $d\vec{B}_1$ and integrate dl around the loop

$$dB_z = dB_1 \sin \theta \sin \gamma ; \quad \sin \gamma = \frac{R}{\sqrt{R^2 + z^2}} = \frac{R}{r}$$

$$\vec{B}_p = \hat{k} \frac{\mu_0 I}{4\pi} \sin \gamma \int \frac{dl \cdot r \sin 90^\circ}{r^3}$$

$$r = \sqrt{R^2 + z^2}$$



$$B_p = \hat{k} \frac{\mu_0 I}{4\pi r^2} \frac{R}{r} \int \underbrace{dl}_{2\pi R}$$

p. 1007

$$B_{\text{axis of loop}} = \hat{k} \frac{\mu_0 R^2 I}{2r^3} = \hat{k} \frac{\mu_0 R^2 I}{2(R^2 + z^2)^{3/2}}$$

When $z=0$, we get B at center of loop:

$$B_{\text{center}} = \frac{\mu_0 I}{2R}$$