The Wave Equation III MA 436

MA 450

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1 Review

We've figured out how to solve the wave equation

$$\frac{\partial^2 u}{\partial t^2} - c^2 \frac{\partial^2 u}{\partial x^2} = 0 \tag{1}$$

for a function u(x,t) for $-\infty < x < \infty$ and t > 0 with initial conditions

$$u(x,0) = f(x), \tag{2}$$

$$\frac{\partial u}{\partial t}(x,0) = g(x) \tag{3}$$

and showed that the problem is well-posed. The solution is in fact

$$u(x,t) = \frac{1}{2} \left(f(x-ct) + f(x+ct) \right) + \frac{1}{2c} \int_{x-ct}^{x+ct} g(z) \, dz. \tag{4}$$

Solution on a Half-Space

It's not hard to modify the solution procedure to solve the wave equation (1) on the half-line x > 0; think of a string with one end tied at x = 0. In fact, we need one additional condition: the value of u (the vertical displacement) at x = 0. For simplicity we'll use u(0, t) = 0 for all t. Of course f and g are given only for $x \ge 0$. For consistency we should assume that f(0) = 0 and g(0) = 0 (think physically: why?)

To solve the half-line problem, we extend f as an odd function to the whole real line, as

$$\tilde{f}(x) = \begin{cases} f(x), & x \ge 0\\ -f(-x), & x < 0 \end{cases}$$

Note that \tilde{f} is continuous if f is continuous. Let \tilde{g} denote the similar odd extension of g. Let $\tilde{u}(x,t)$ denote the solution to the wave equation on the whole real line with initial data \tilde{f} and \tilde{g} , so that

$$\tilde{u}(x,t) = \frac{1}{2} \left(\tilde{f}(x-ct) + \tilde{f}(x+ct) \right) + \frac{1}{2c} \int_{x-ct}^{x+ct} \tilde{g}(z) \, dz.$$
(5)

Now take $u(x,t) = \tilde{u}(x,t)$ for $x \ge 0$. The function u obviously satisfies the wave equation, since \tilde{u} also does, and u has the right initial conditions. The only question is whether u(0,t) = 0 for all t > 0 (equivalently, $\tilde{u}(0,t) = 0$). From equation (5) we have

$$\tilde{u}(0,t) = \frac{1}{2} \left(\tilde{f}(-ct) + \tilde{f}(ct) \right) + \frac{1}{2c} \int_{-ct}^{ct} \tilde{g}(z) \, dz$$

But $\tilde{f}(-ct) = -\tilde{f}(ct)$, so those terms cancel. Also, \tilde{g} is odd, so the integral is zero; it works!

There's more to say, though. Here's where a picture is helpful:

For a point (x_0, t_0) which lies below the line x = ct (i.e., $x_0 > ct_0$), as illustrated on the left, the function \tilde{u} is synthesized from initial data from $x = x_0 - ct_0$ to $x = x_0 + ct_0$, and here $f = \tilde{f}$ and $g = \tilde{g}$. For such points we can use the standard D'Alembert formula (4), without reference to any odd extensions of f and g. This is merely another consequences of causality: such points lie too far from the endpoint x = 0 to be affected by the boundary by time $t = t_0$.

On the other hand, for a point (x_0, t_0) which lies above the line x = ct (so $x_0 < ct_0$) we really do need to use (5). But that formula can be massaged into a slightly nicer form that also makes no reference to odd extensions. Refer to the above picture on the right: The integral of \tilde{g} from $x = x_0 - ct_0$ to $x = x_0 + ct_0$ splits into two integrals, one from $x = x_0 - ct_0$ to x = 0, the other from x = 0 to $x = x_0 + ct_0$. We write $\tilde{u}(x_0, t_0)$ as

$$u(x_0, t_0) = \frac{1}{2} \left(\tilde{f}(x_0 - ct_0) + \tilde{f}(x_0 + ct_0) \right) + \frac{1}{2c} \int_{x_0 - ct_0}^0 \tilde{g}(z) \, dz + \frac{1}{2c} \int_0^{x_0 + ct_0} \tilde{g}(z) \, dz$$

But $\tilde{f}(x_0 + ct_0) = f(x_0 + ct_0)$, and between x = 0 and $x = x_0 + ct_0$ in the

last integral above we have $\tilde{g} = g$. We can thus write

$$u(x_0, t_0) = \frac{1}{2} \left(\tilde{f}(x_0 - ct_0) + f(x_0 + ct_0) \right) + \frac{1}{2c} \int_{x_0 - ct_0}^0 \tilde{g}(z) \, dz + \frac{1}{2c} \int_0^{x_0 + ct_0} g(z) \, dz$$

Now make use of the fact that $\tilde{f}(z) = -f(-z)$ for z < 0 to write $\tilde{f}(x_0 - ct_0) = -f(ct_0 - x_0)$. Also, in the range $x_0 - ct_0 \le z < 0$ we have $\tilde{g}(z) = -g(-z)$. We now have

$$u(x_0, t_0) = \frac{1}{2} \left(-f(ct_0 - x_0) + f(x_0 + ct_0) \right) - \frac{1}{2c} \int_{x_0 - ct_0}^0 g(-z) \, dz + \frac{1}{2c} \int_0^{x_0 + ct_0} g(z) \, dz$$

One final change of variables in the first integral on the right above (substitute $-z \rightarrow z$, so dz = -dz) and lumping the resulting integral together gives

$$u(x,t) = \frac{1}{2} \left(f(ct+x) - f(ct-x) \right) + \frac{1}{2c} \int_{ct-x}^{ct+x} g(z) \, dz \tag{6}$$

where I also dropped the subscripts on the variables. This gives the solution for x < ct.

Problem 1: Replace the boundary condition u(0,t) = 0 by the so-called Neumann condition $\frac{\partial u}{\partial x}(0,t) = 0$ for all t. Find a formula for the solution to the wave equation with the Neumann condition on the half-line analogous to (6) for x < ct. Hint: Make EVEN extensions of f and g to the whole line.

Solution on Bounded Intervals

The above trick for the half-line can also be used to write down the solution to the wave equation on a bounded interval. We won't do this in great detail, for there are better ways to do this problem, but it's kind of fun to think about (for a few minutes!) For simplicity take the interval to be (0,1). Suppose we want a solution to the wave equation for 0 < x < 1 and t > 0 with initial data f and g, both defined for $0 \le x \le 1$, and we also want u(0,t) = u(1,t) = 0 at all times (the string is tied at both ends).

To solve this we can extend f and g periodically to the whole real line, as odd functions. Specifically, set $\tilde{f}(x) = -f(-x)$ for -1 < x < 0, and then extend \tilde{f} to the whole real line as a function with period 2. Here's a crude picture:

Do the same for g to obtain \tilde{g} . The original D'Alembert formula (4) with $f = \tilde{g}, g = \tilde{g}$ yields the solution! One could even try to manipulate the formula to get it in terms of f and g alone, with no reference to the periodic extensions \tilde{f} and \tilde{g} , but this turns out to be a bit of mess. You end up with infinitely many different formulas, depending on the point (x, t)! In any case, you ought to convince yourself (draw a picture) that u(0,t) = u(1,t) at all times. It's very similar to the half-line case. So we've proved that the wave equation has a solution on a bounded interval!

Problem 2: Draw a picture and explain why u(0,t) = u(1,t).